

Side 1 ****NOTE: You will need to pre-register your horse regardless if you've previously shown the same horse. Pictures of the horse (individual or scanned on the paper) will be accepted as long as they are clear and show both sides. Horse Class Forms and Horse Jumping Forms are due June 15!****

**Van Buren Youth Fair Equine Registration
Due: May 1**

Name: _____ Exhibitor #: _____

Address: _____

City: _____ Zip: _____ Birth Date: _____

Phone #: _____ Parent's Name: _____

Club Name/Open Class: _____ Leader: _____

Contact Information during fair week: Phone #: _____

Camping: YES or NO Lot # (if known): _____

I, _____, wish to register the following equine as my Van Buren Youth Fair project. I own or provide ownership care for this equine throughout the year.

Horse: 56 inches and over or a registered horse breed

Pony: 56 inches and under

Stallion: May be shown only in the year in which he is foaled

Horse: _____ Pony: _____ Mare: _____ Gelding: _____ Stallion: _____

Breed: _____ Registration #: _____

Color: _____ Date of Birth: _____

Age: _____ Name: _____

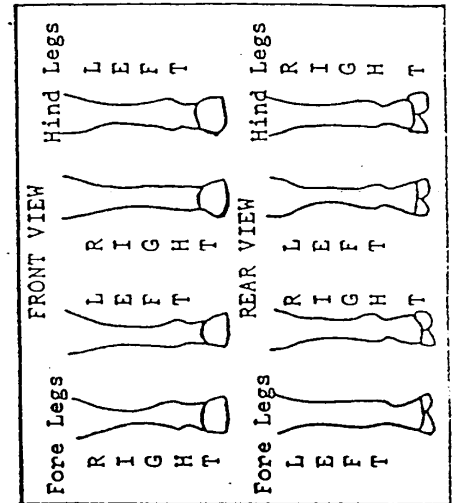
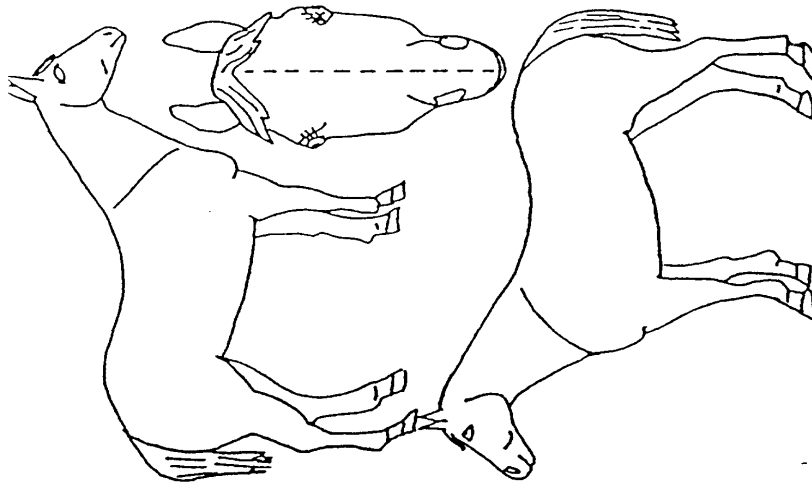
Description of Markings: _____

Describe any brands, scars, or other marks due to injury or deformity that can be used for identification purposes: _____

OFFICE USE ONLY

Pony: _____ Date Measured: _____ Height Measured: _____ Shoes: _____

Indicate Identification Markings



I certify that the foregoing statements are true. I understand that false statements or records will disqualify me from participating in the Van Buren Youth Fair and may bar me from participating in trips, tours and other special events. I understand I may also have to forfeit any opportunities for Awards and Recognition.

_____ **Date:** _____
Member's Signature

_____ **Date:** _____
Parent or Guardian's Signature

_____ **Date:** _____
4-H Leader's Signature

Recorded on: _____ **by:** _____

Instructions: This equine registration form is to be completed by all youth. A new registration form is required every year and due May 1.